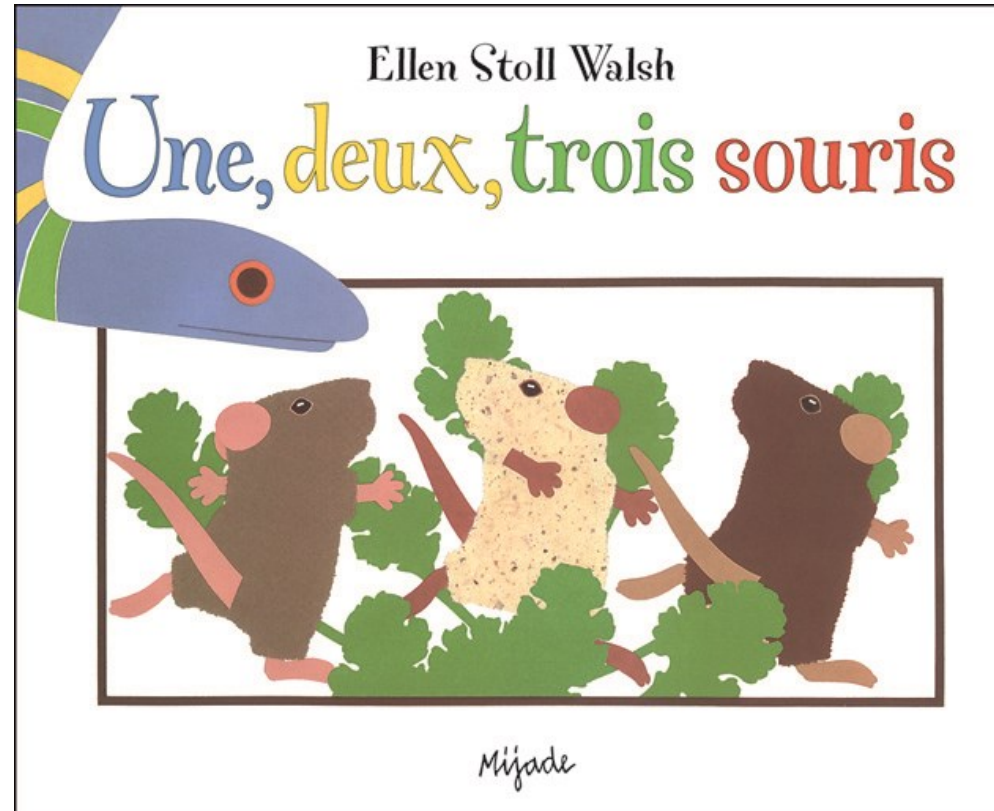
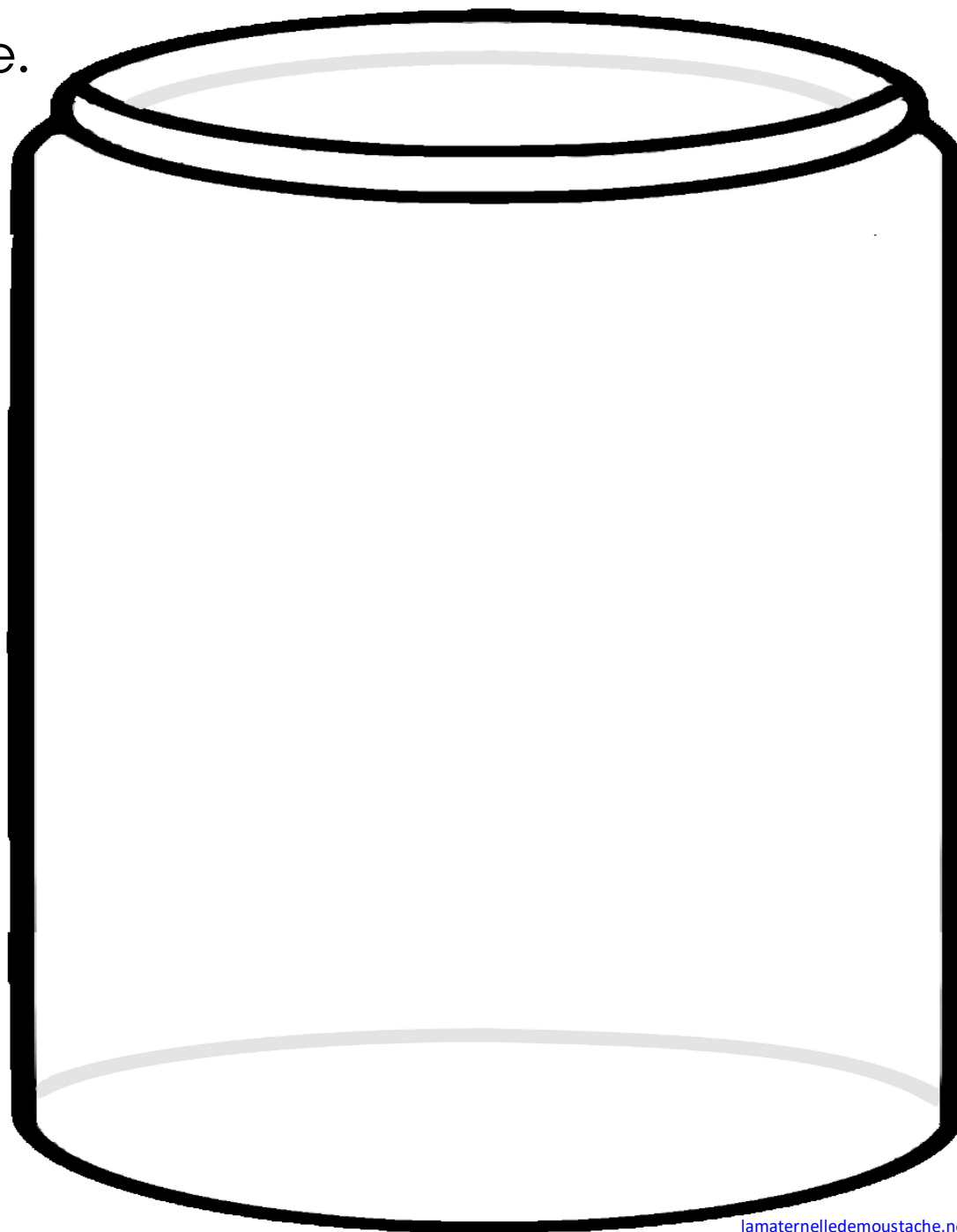
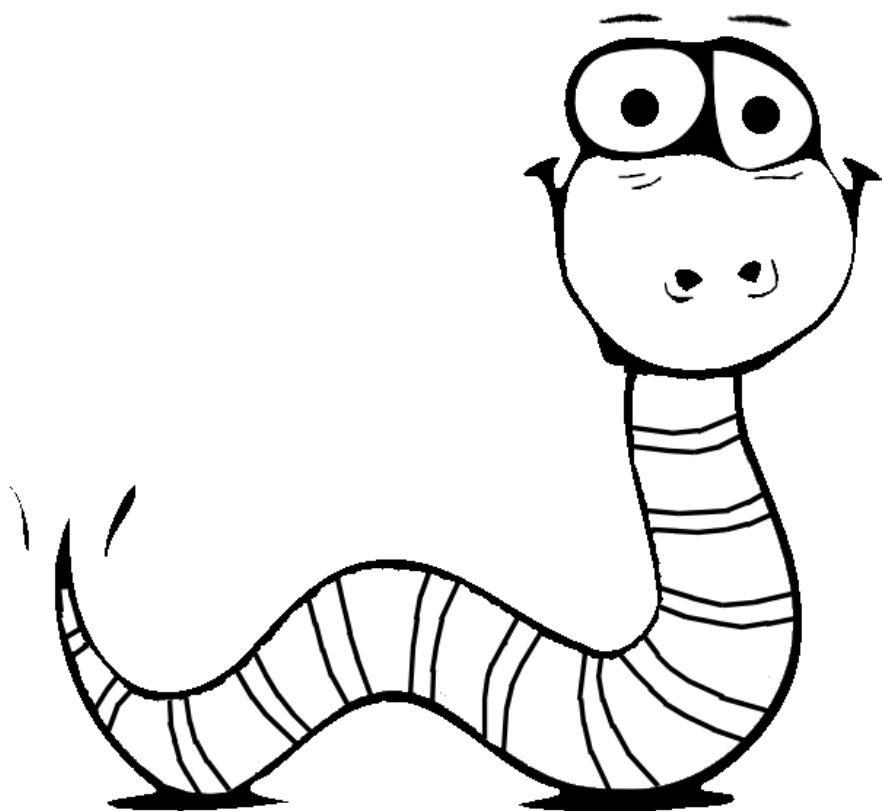


MON LIVRE À COMPTER



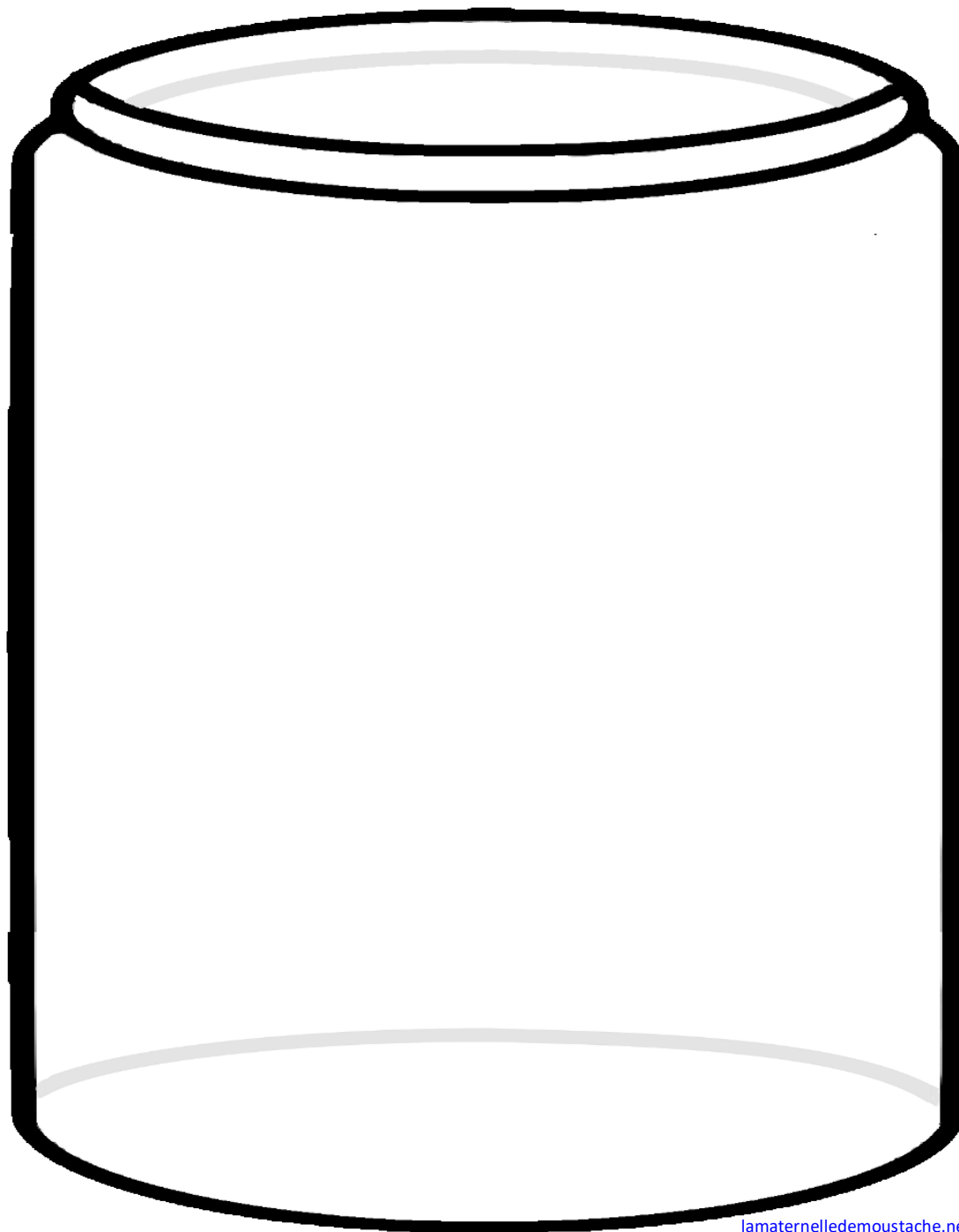
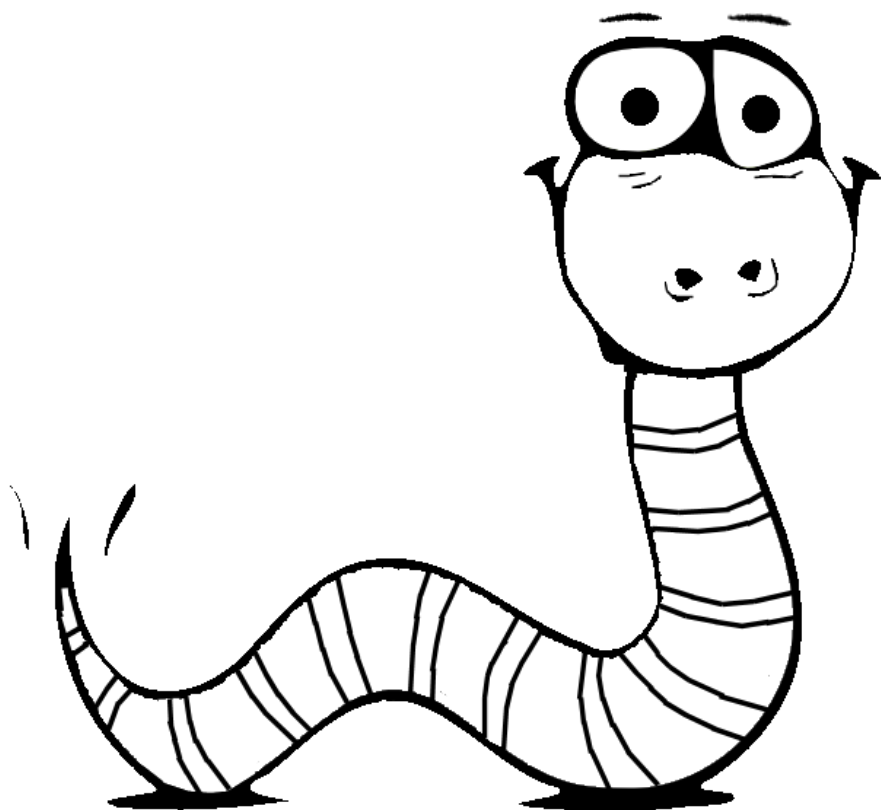
Le serpent trouve un bocal vide.



Le serpent attrape

1 souris,

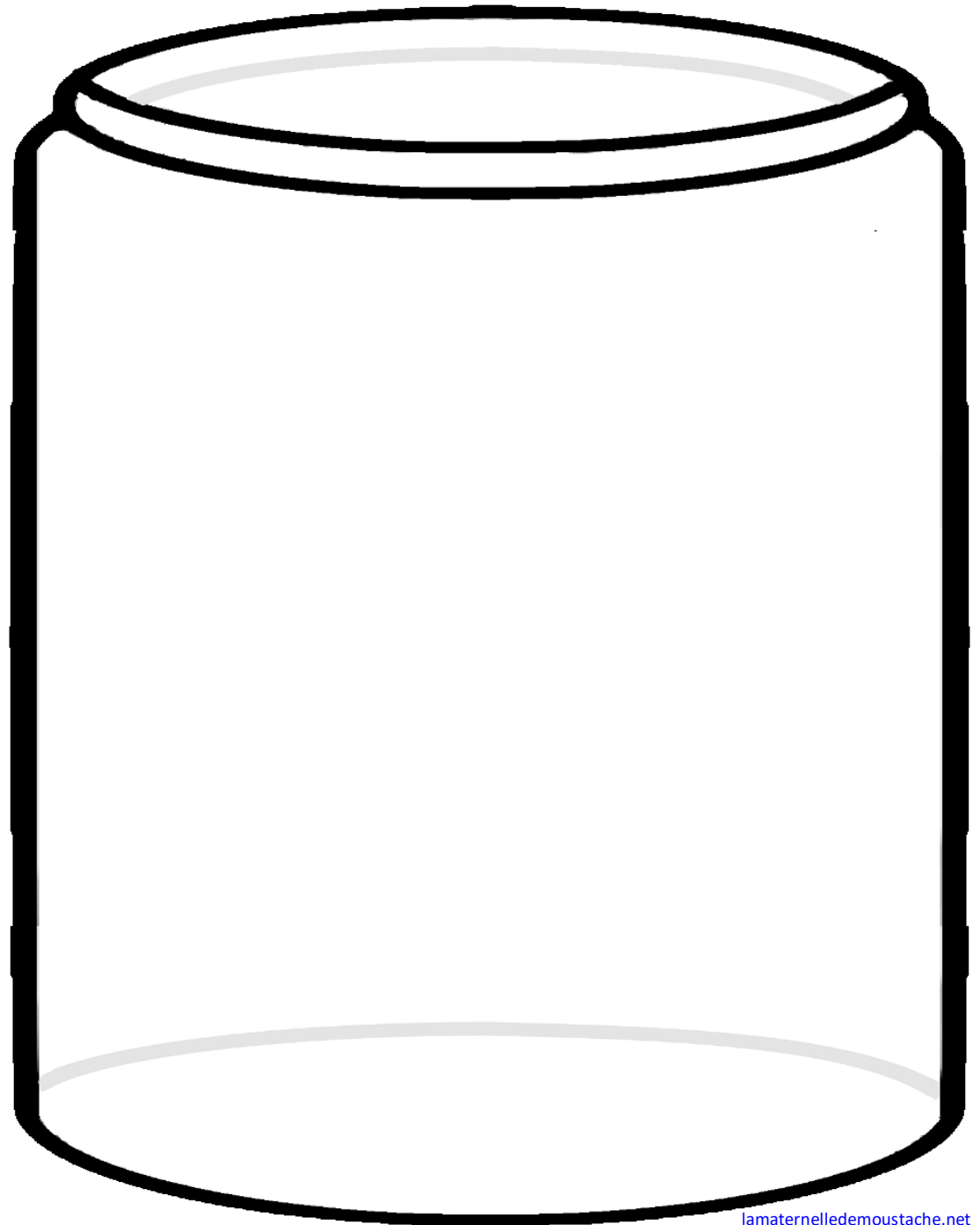
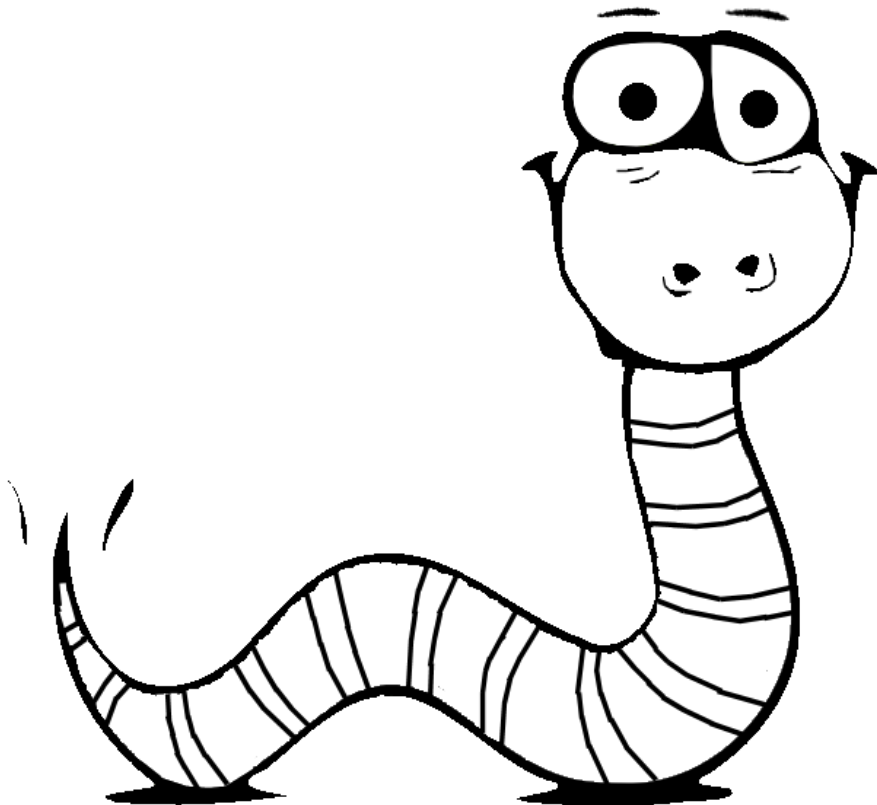
et la met dans le bocal.



Le serpent attrape

2 souris,

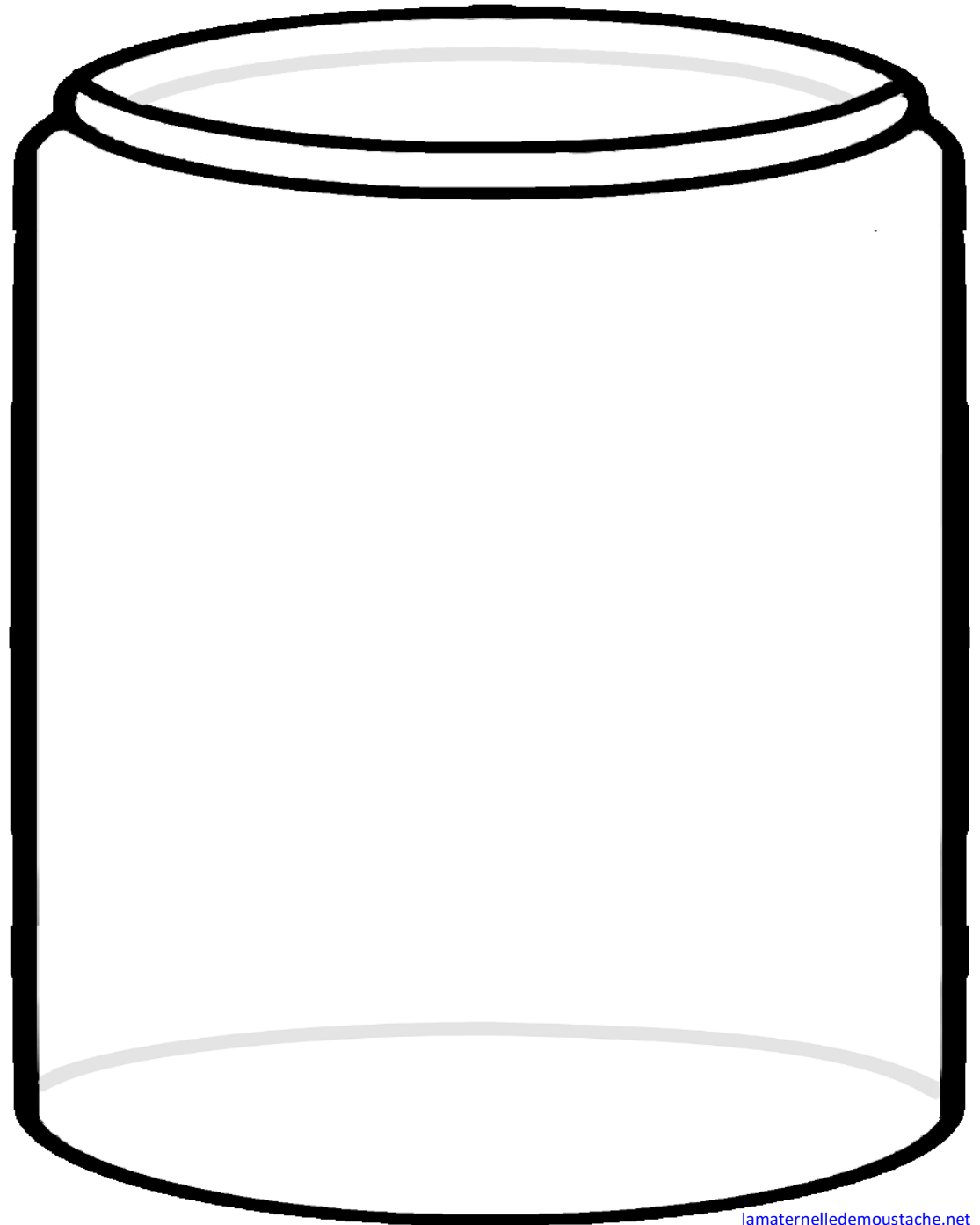
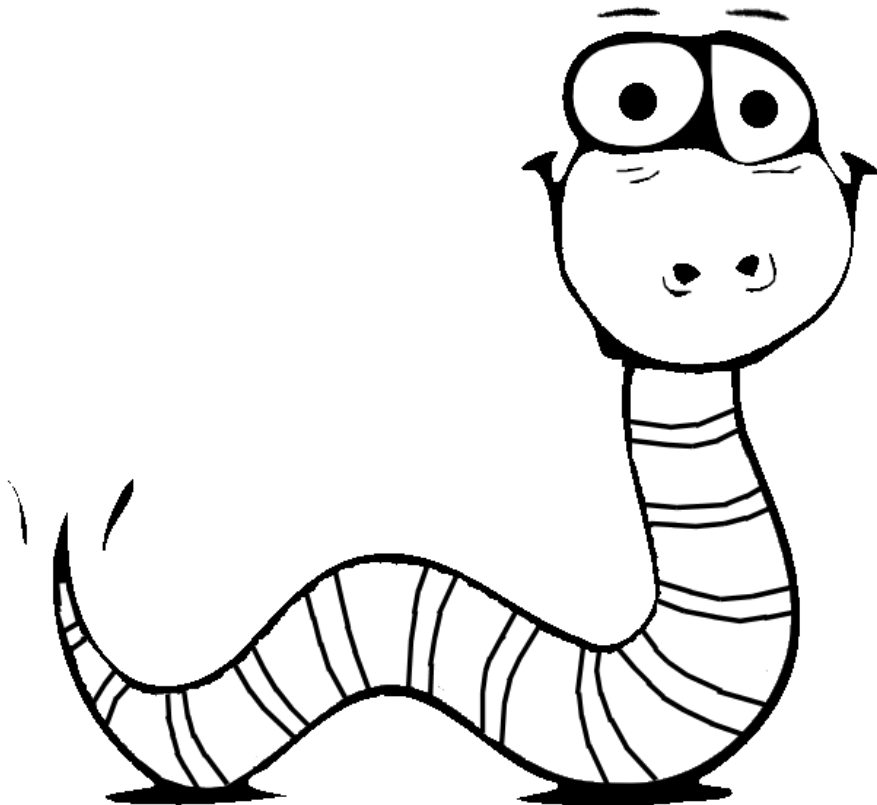
et les met dans le bocal.



Le serpent attrape

3 souris,

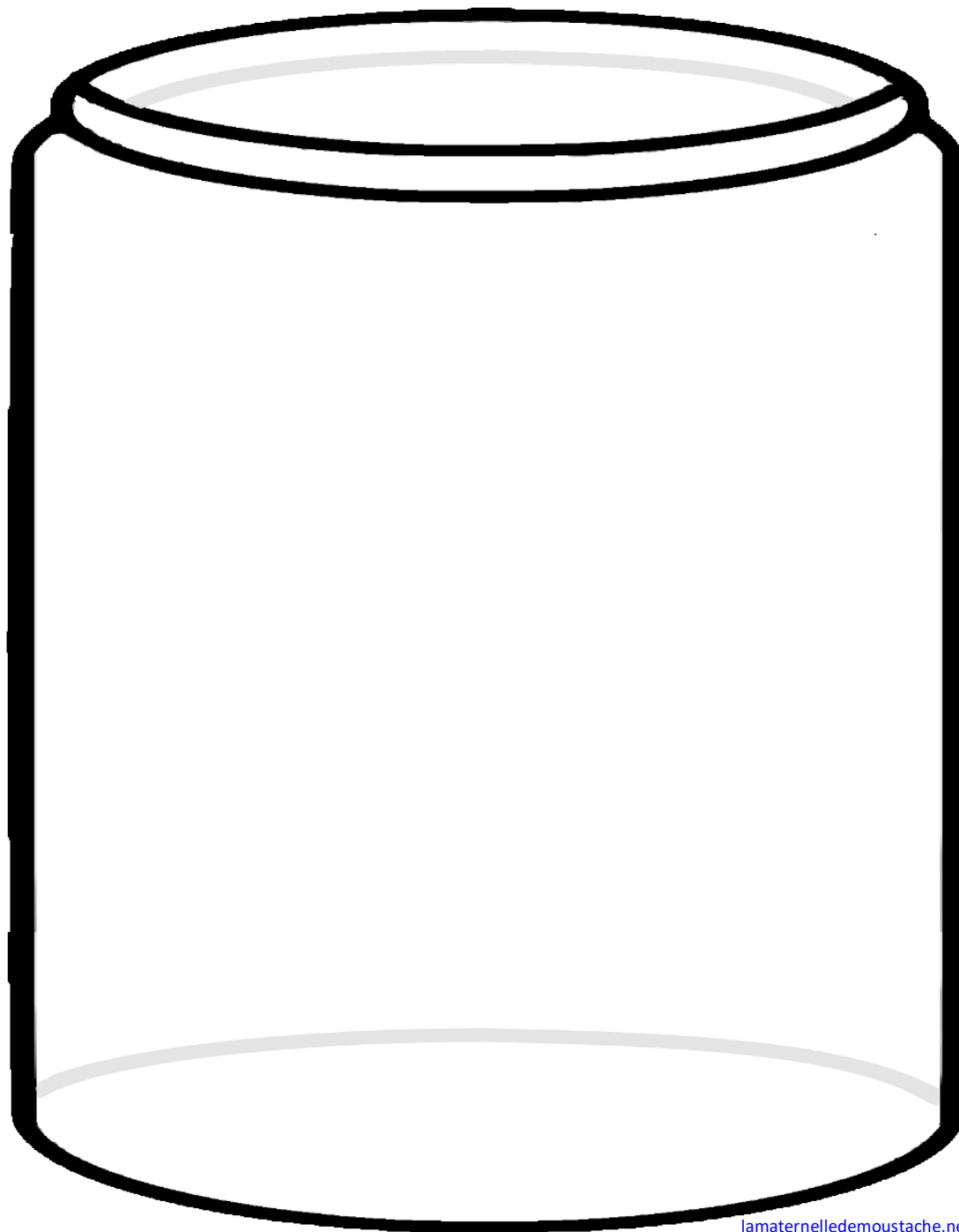
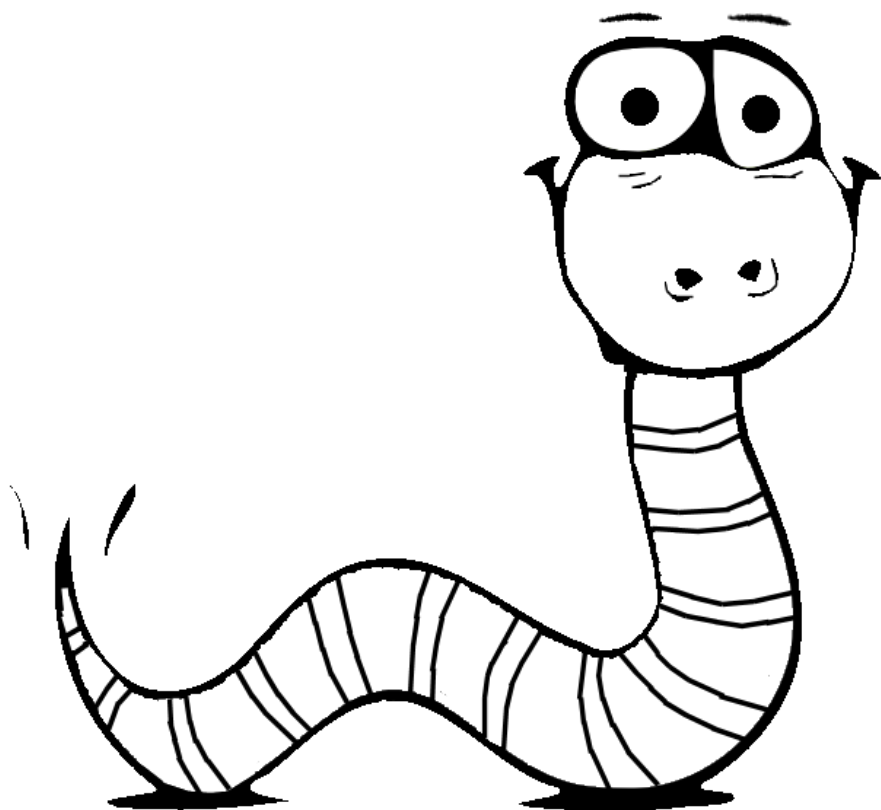
et les met dans le bocal.



Le serpent attrape

4 souris,

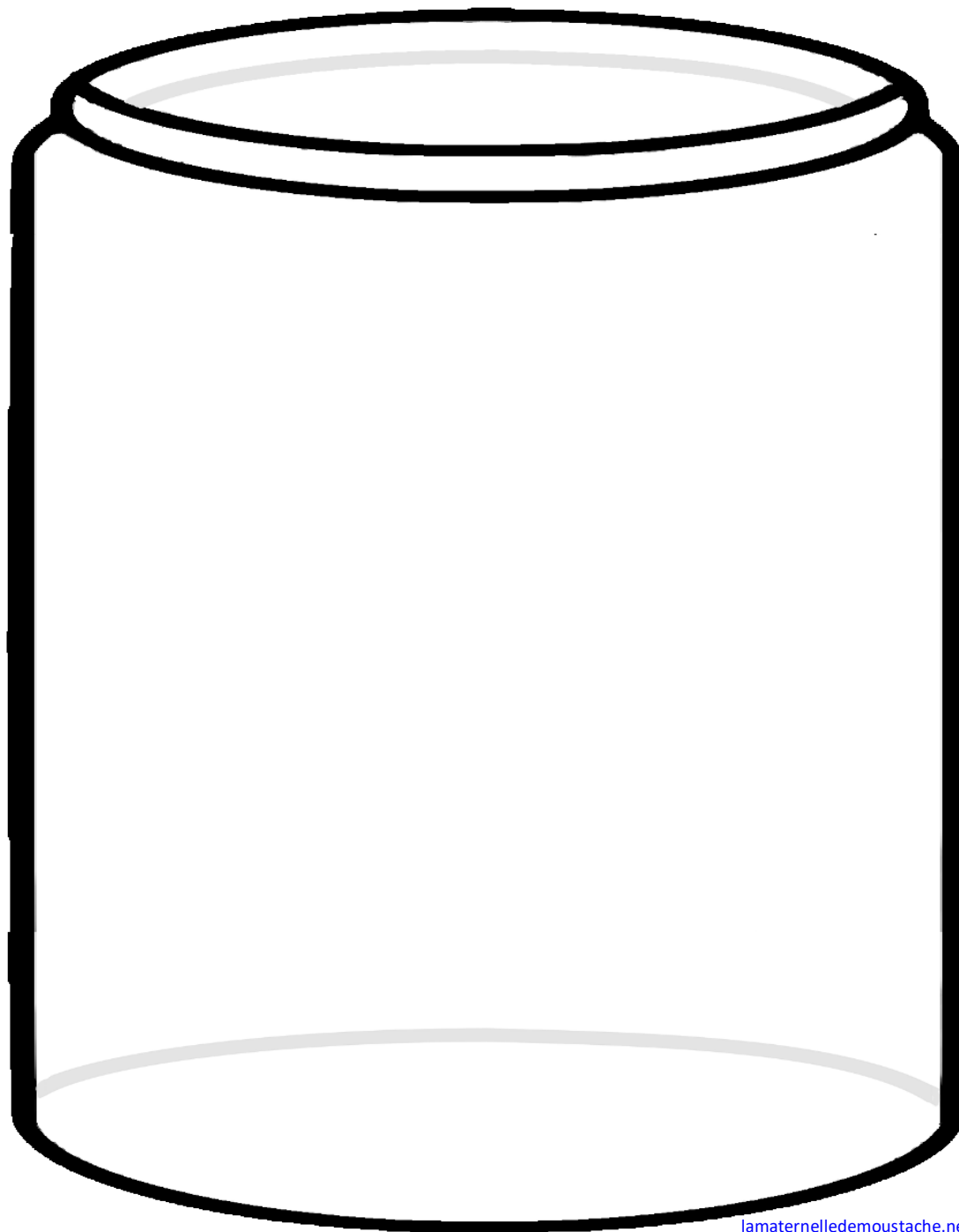
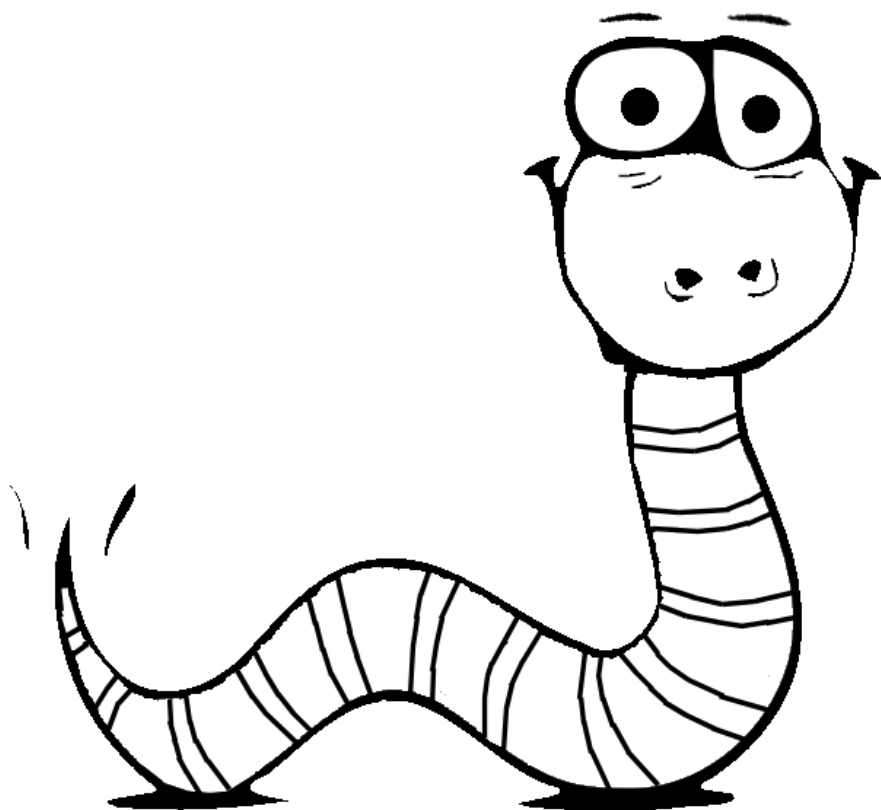
et les met dans le bocal.



Le serpent attrape

5 souris,

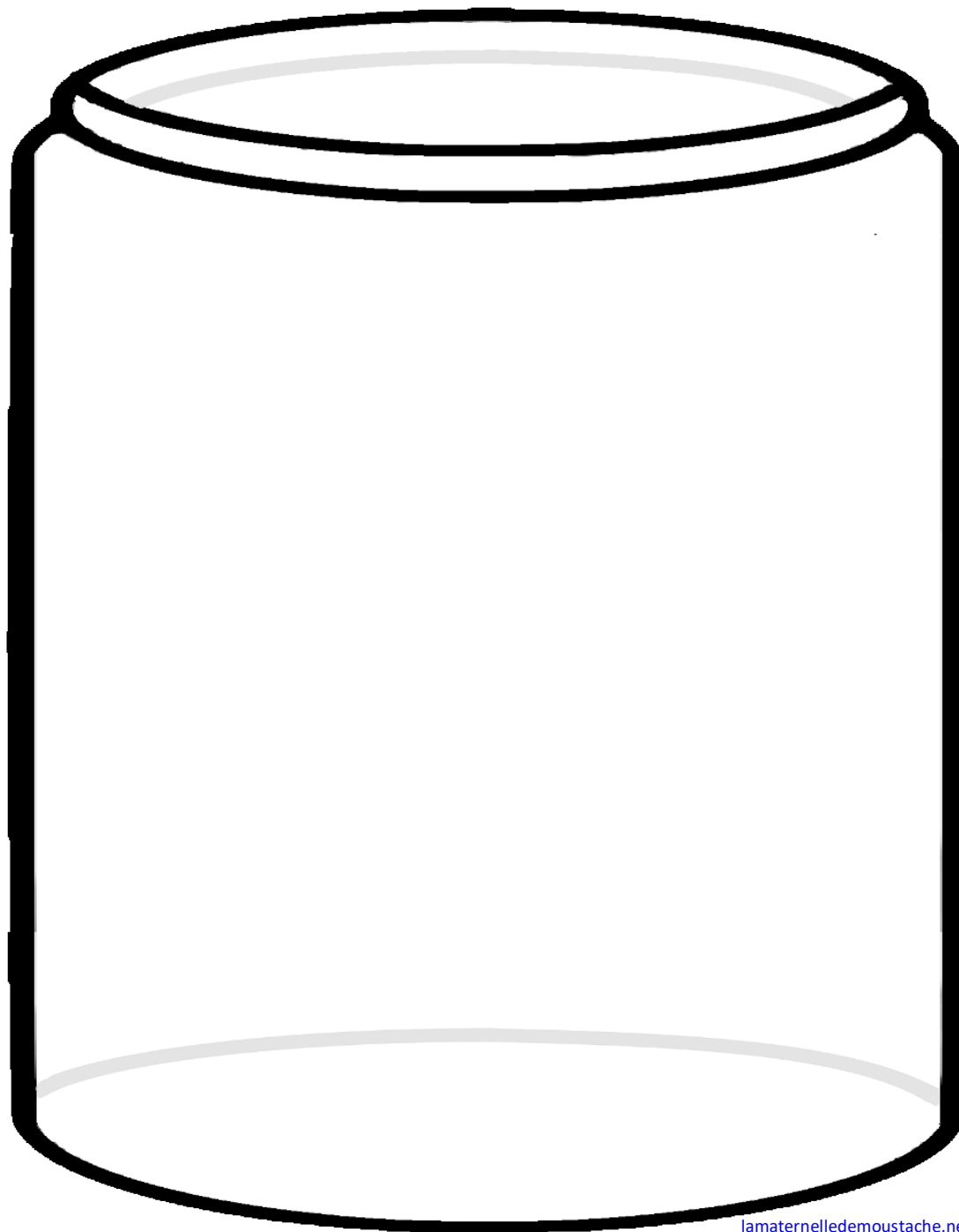
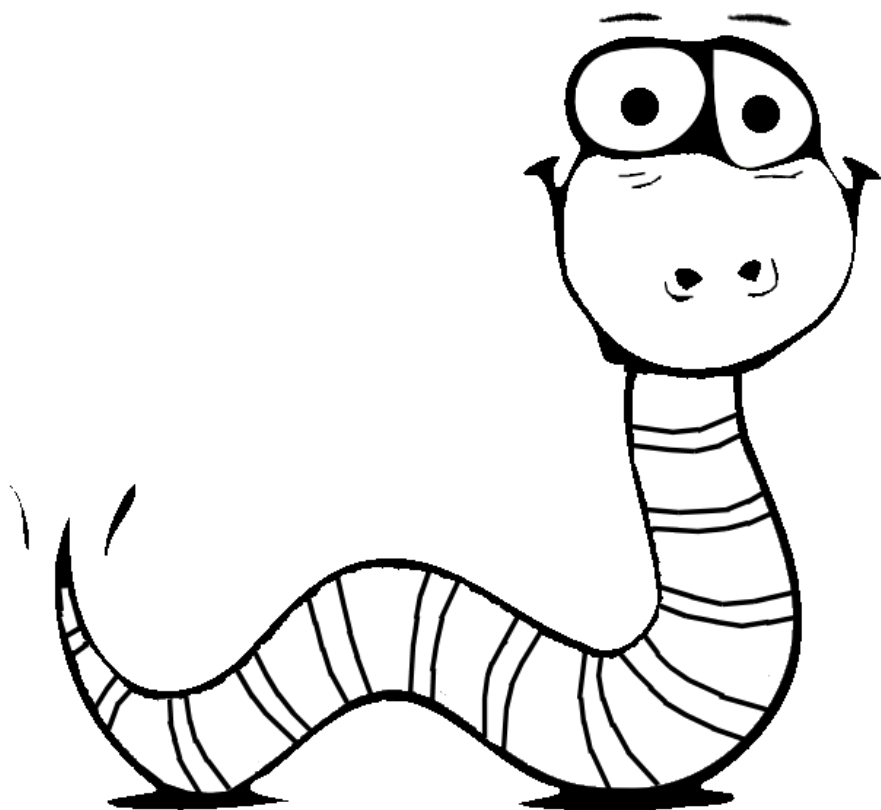
et les met dans le bocal.



Le serpent attrape

6 souris,

et les met dans le bocal.

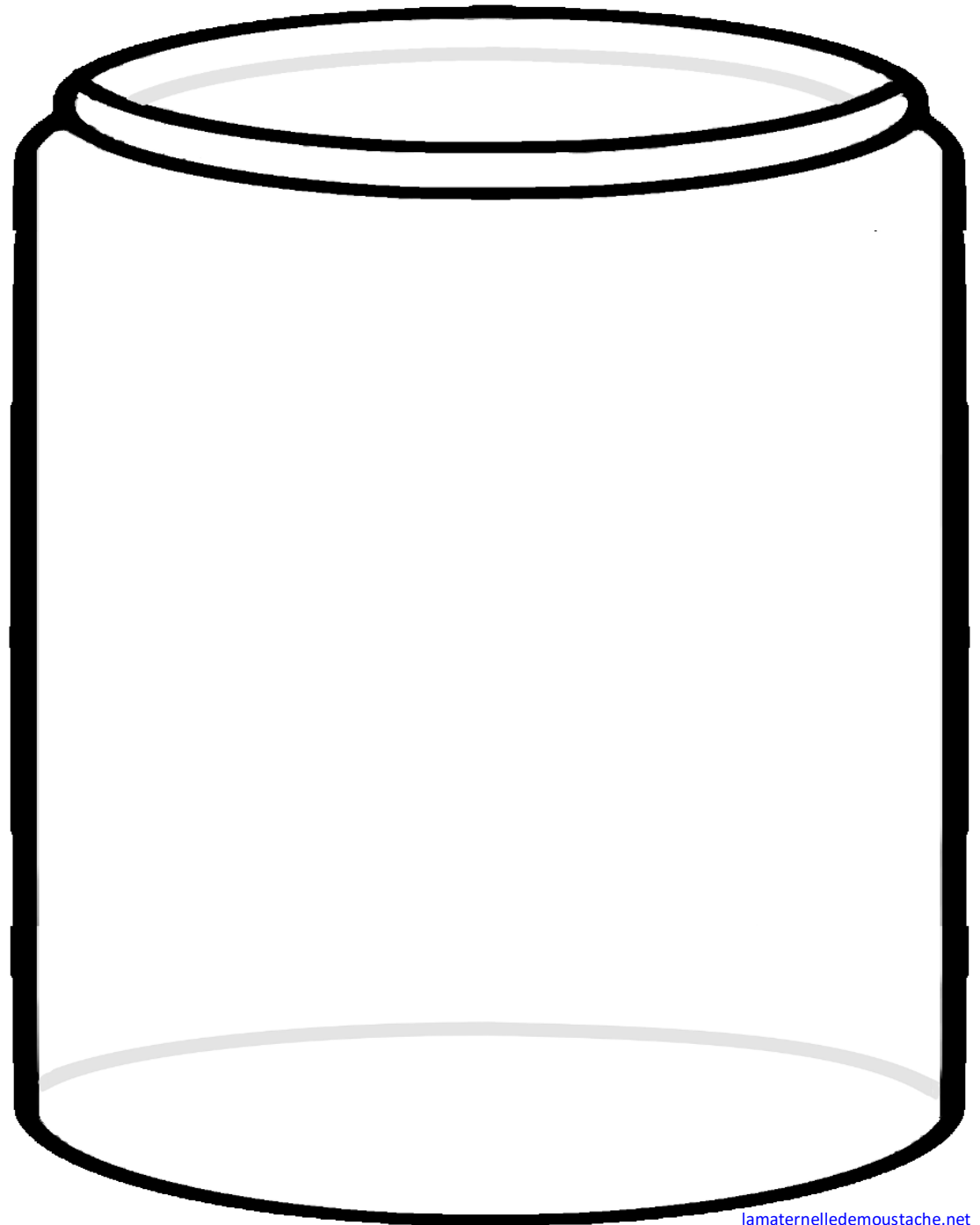
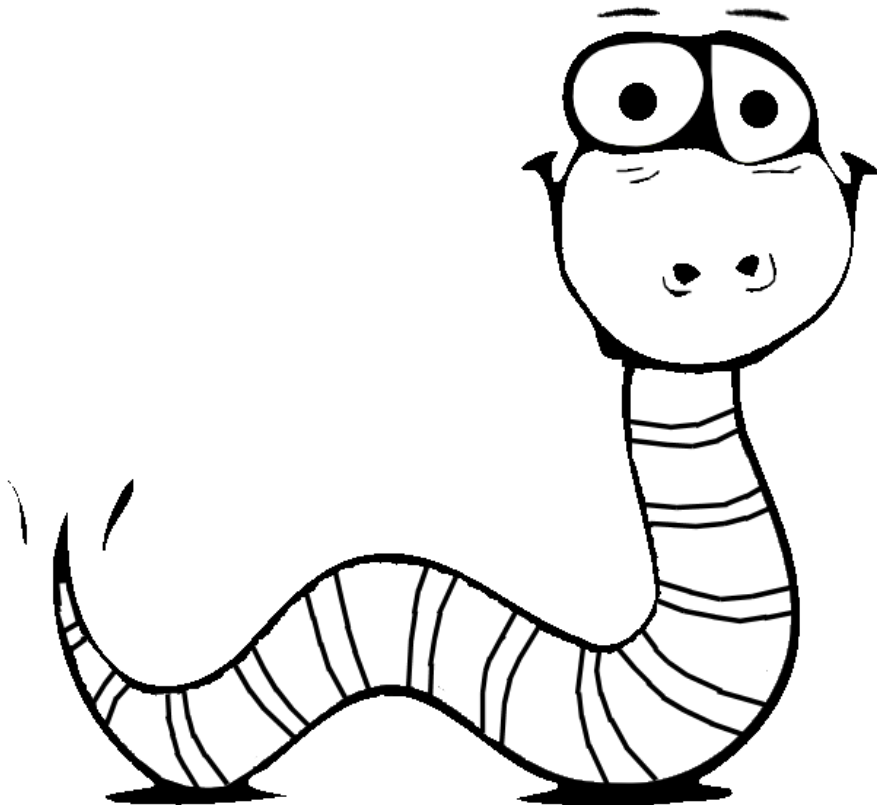


Le serpent attrape

7

souris,

et les met dans le bocal.

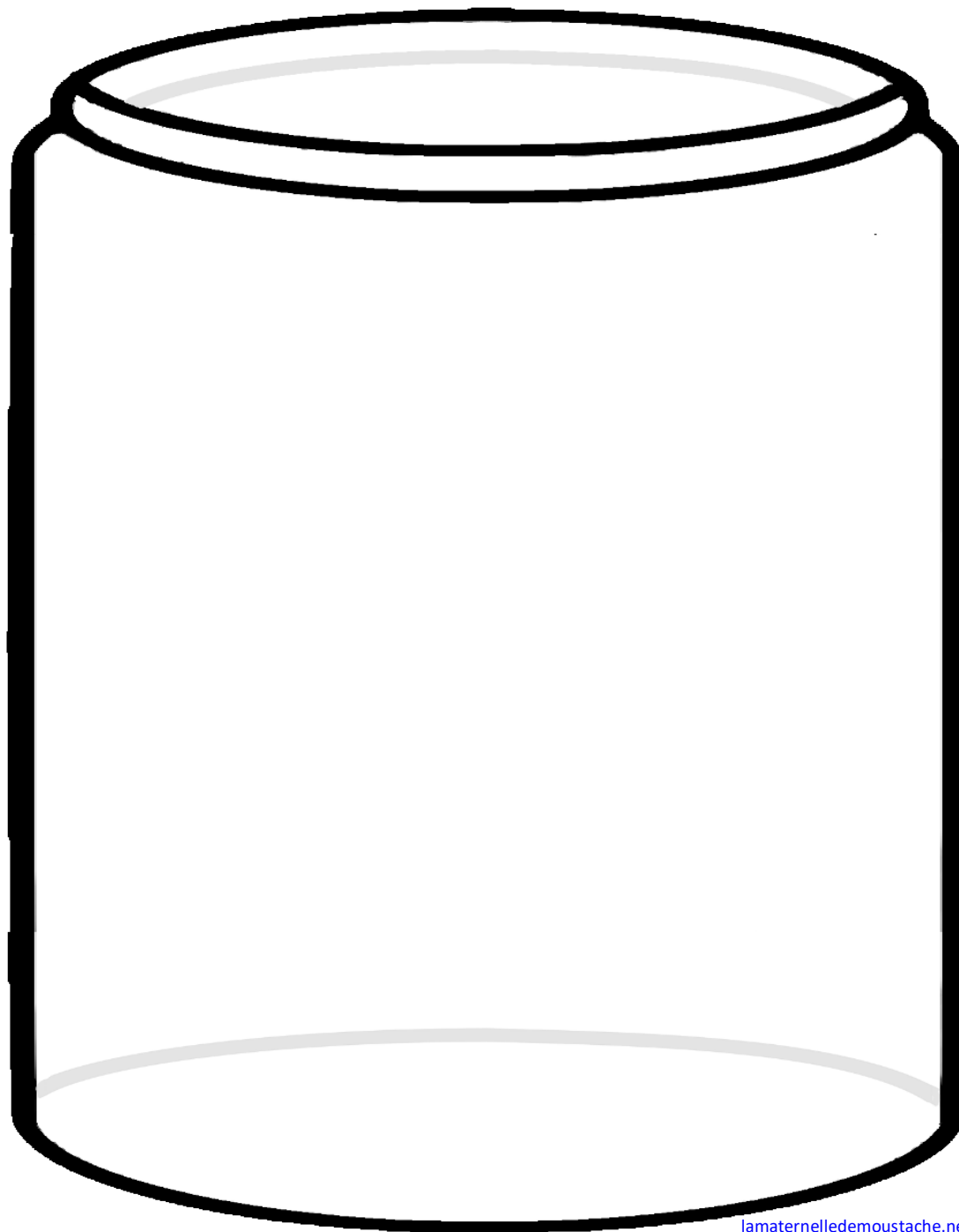
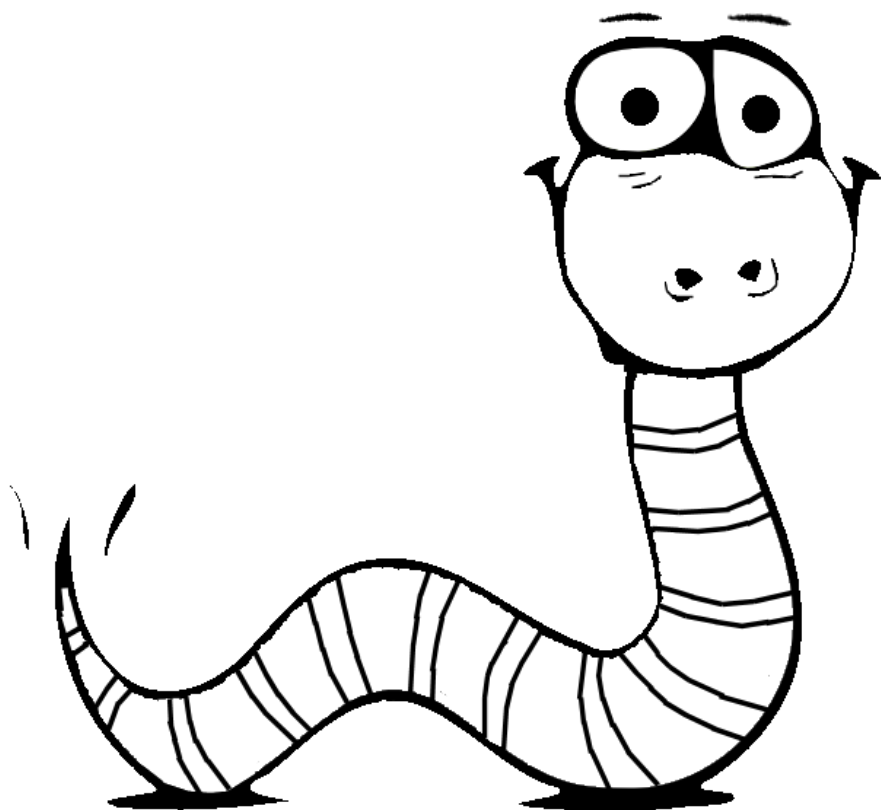


Le serpent attrape

8

souris,

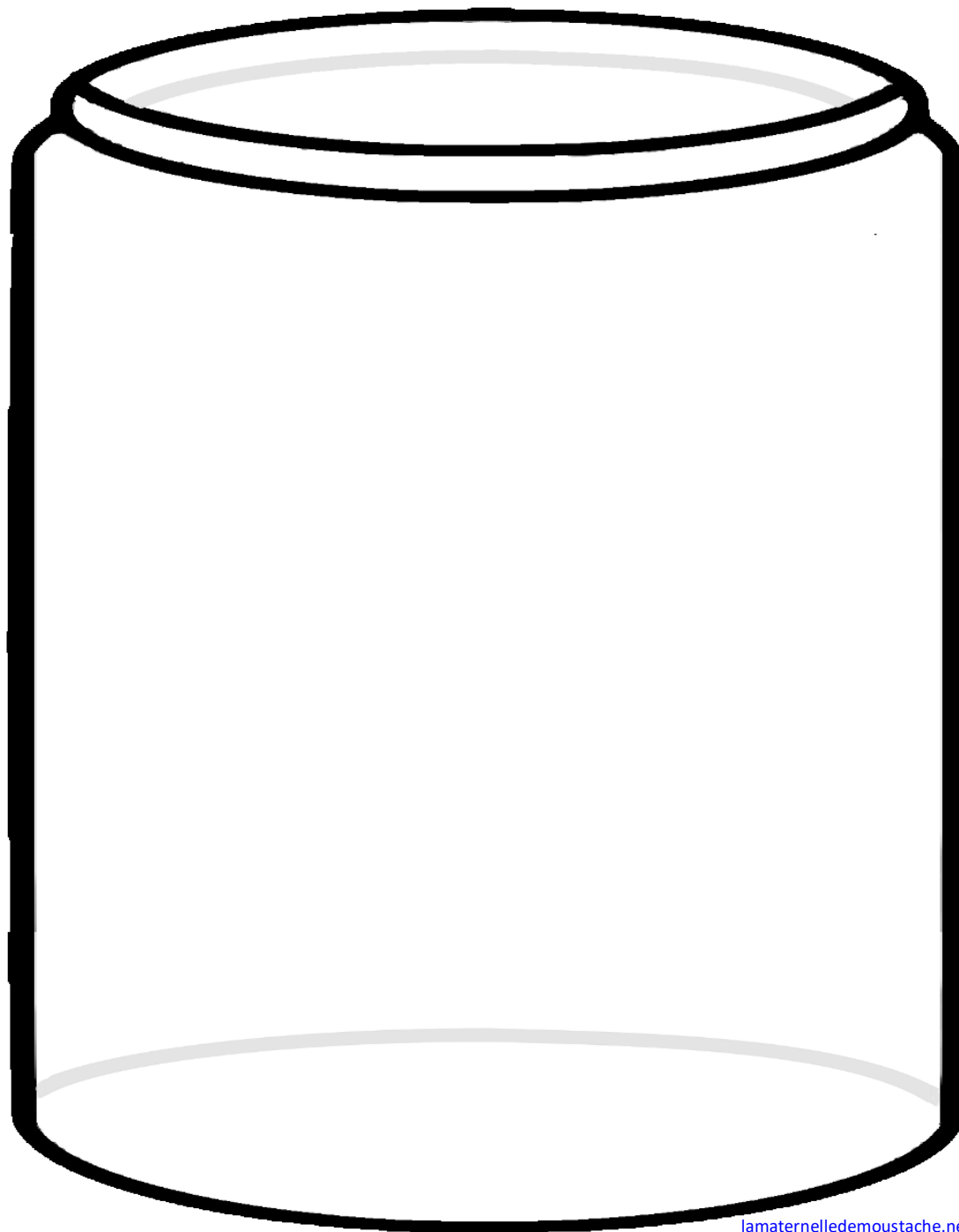
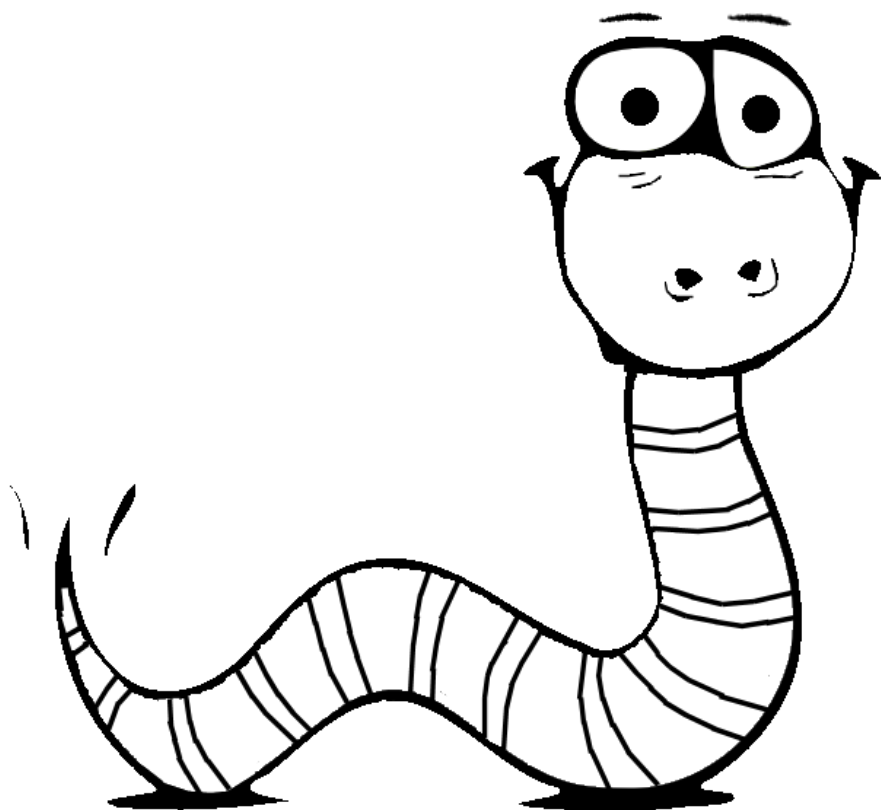
et les met dans le bocal.



Le serpent attrape

9 souris,

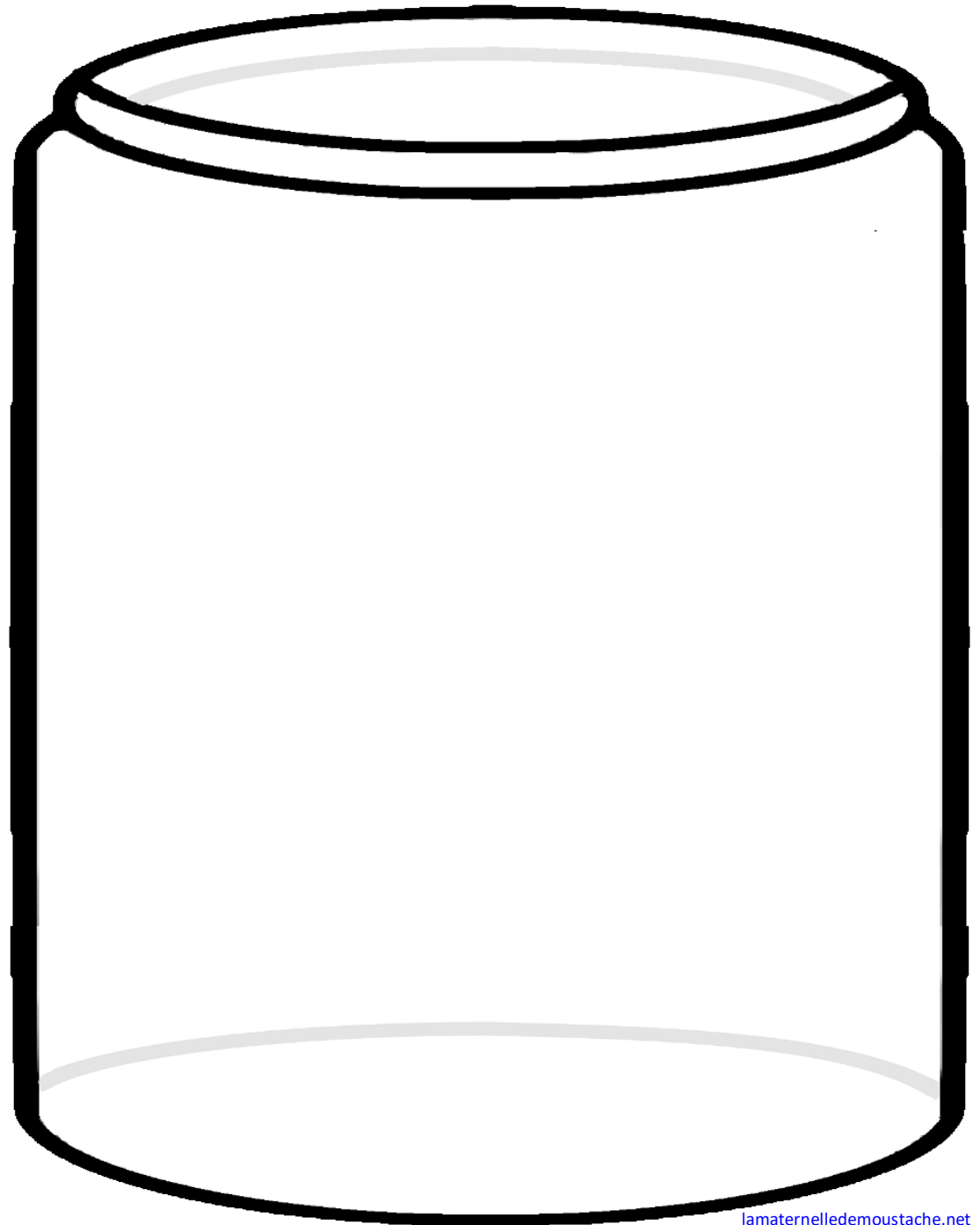
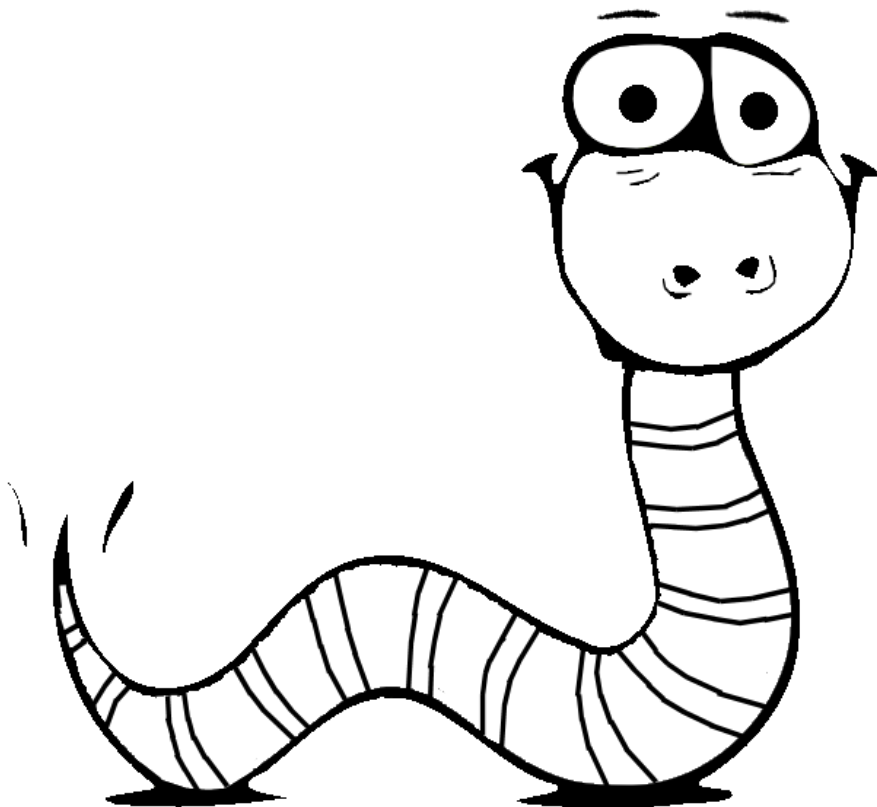
et les met dans le bocal.



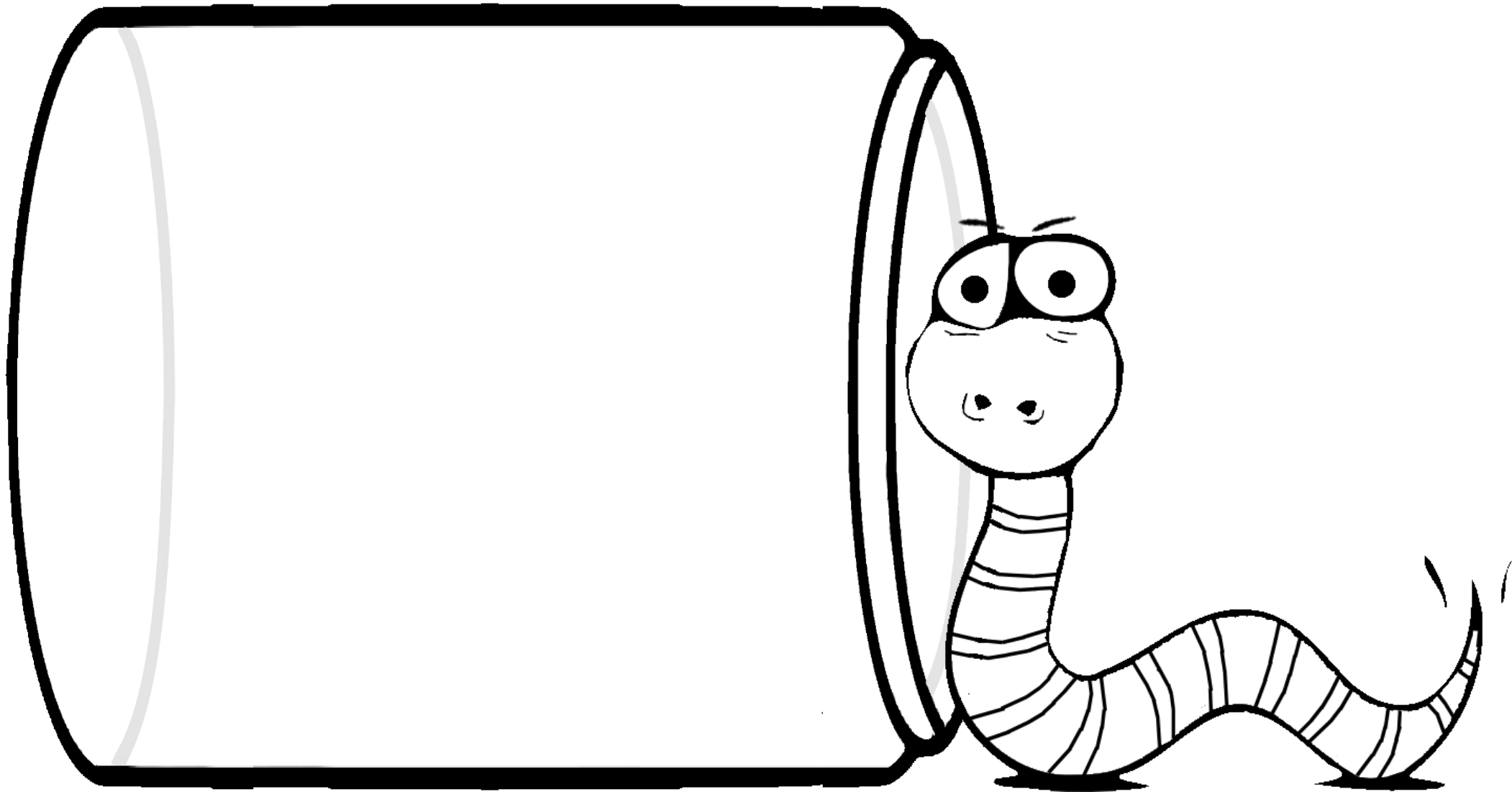
Le serpent attrape

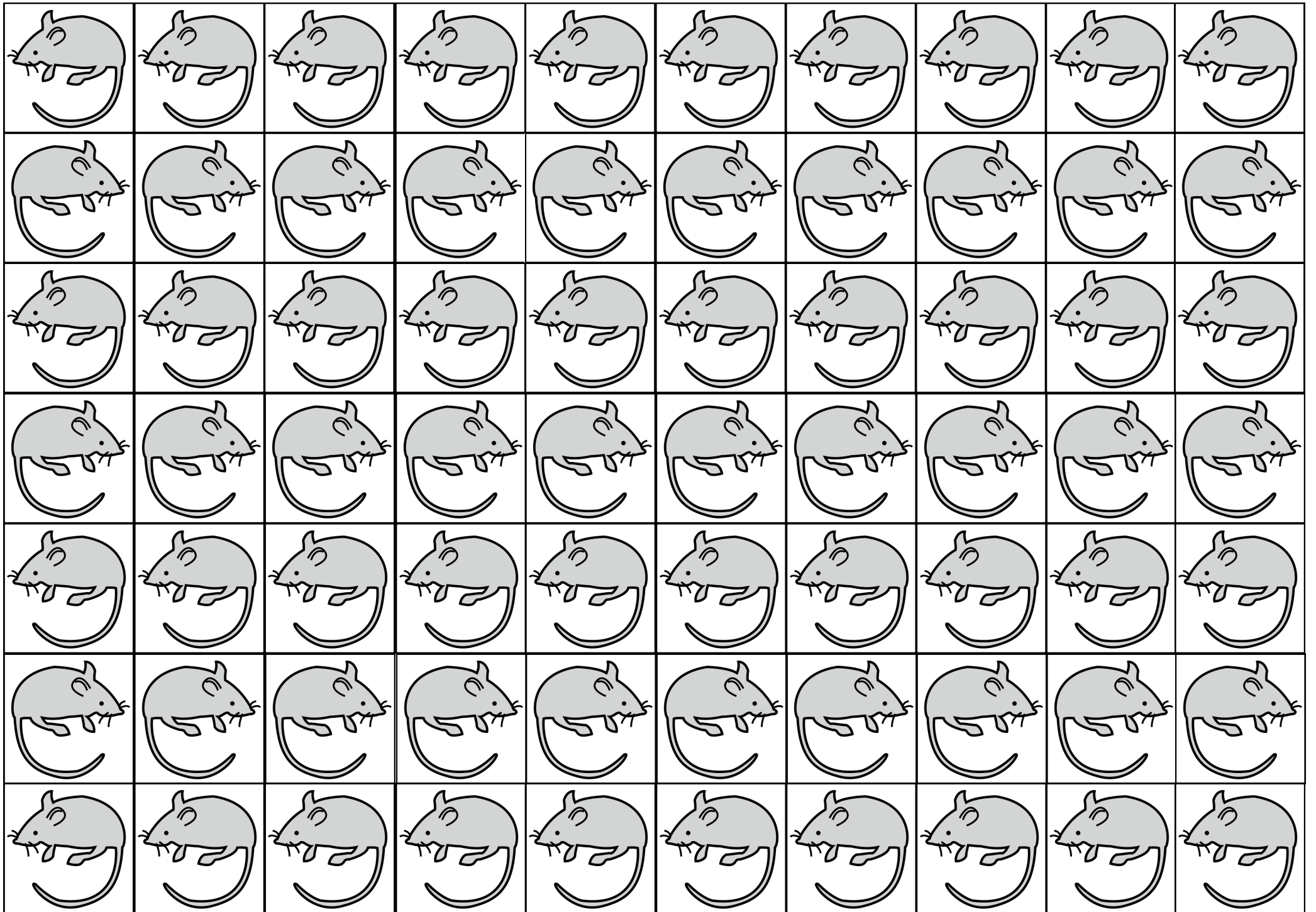
10 souris,

et les met dans le bocal.



Les souris ont renversé le bocal et se sont échappées.
Il n'y a plus de souris dans le bocal.





On peut faire dessiner les souris par les enfants, ou utiliser les images ci-dessus. Pour les petits, on les découpera à l'avance.